

# Artificial Intelligence

## A Primer and Potential Applications to Land Reclamation

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Chief Scientist  
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Partner  
JC2 Ventures



 ar·ti·fi·cial in·tel·li·gence

/ ˈɑːrdəˈfɪʃəl ɪnˈteləjəns/

*noun*

the theory and development of computer systems able to perform tasks that normally require human intelligence, such as visual perception, speech recognition, decision-making, and translation between languages.

 machine learning

*noun*

the use and development of computer systems that are able to learn and adapt without following explicit instructions, by using algorithms and statistical models to analyze and draw inferences from patterns in data.

"the application of machine learning to biological databases has increased"

## 3 Types of Artificial Intelligence

Artificial Narrow Intelligence (ANI)



Stage-1

**Machine Learning**

- ▶ Specialises in one area and solves one problem



Siri



Alexa



Cortana

Artificial General Intelligence (AGI)



Stage-2

**Machine Intelligence**

- ▶ Refers to a computer that is as smart as a human across the board

Artificial Super Intelligence (ASI)



Stage-3

**Machine Consciousness**

- ▶ An intellect that is much smarter than the best human brains in practically every field

# Key AI breakthroughs from 1950 to today and beyond

1950 Alan Turing published “Computing Machinery and Intelligence,” introducing the Turing test and opening the doors to what would be known as AI.

1951 Marvin Minsky and Dean Edmonds developed the first artificial neural network (ANN) called SNARC using 3,000 vacuum tubes to simulate a network of 40 neurons.

1952 Arthur Samuel developed Samuel Checkers-Playing Program, the world’s first program to play games that was self-learning.

1956 John McCarthy, Marvin Minsky, Nathaniel Rochester and Claude Shannon coined the term artificial intelligence in a proposal for a workshop widely recognized as a founding event in the AI field.

1958 Frank Rosenblatt developed the perceptron, an early ANN that could learn from data and became the foundation for modern neural networks.

John McCarthy developed the programming language Lisp, which was quickly adopted by the AI industry and gained enormous popularity among developers.

1959 Arthur Samuel coined the term machine learning in a seminal paper explaining that the computer could be programmed to outplay its programmer.

Oliver Selfridge published “Pandemonium: A Paradigm for Learning,” a landmark contribution to machine learning that described a model that could adaptively improve itself to find patterns in events.

1964 Daniel Bobrow developed STUDENT, an early natural language processing (NLP) program designed to solve algebra word problems, while he was a doctoral candidate at MIT.

1965 Edward Feigenbaum, Bruce G. Buchanan, Joshua Lederberg and Carl Djerassi developed the first expert system, Dendral, which assisted organic chemists in identifying unknown organic molecules.

1966 Joseph Weizenbaum created Eliza, one of the more celebrated computer programs of all time, capable of engaging in conversations with humans and making them believe the software had humanlike emotions.

Stanford Research Institute developed Shakey, the world's first mobile intelligent robot that combined AI, computer vision, navigation and NLP. It's the grandfather of self-driving cars and drones.

1968 Terry Winograd created SHRDLU, the first multimodal AI that could manipulate and reason out a world of blocks according to instructions from a user.

1969 Arthur Bryson and Yu-Chi Ho described a backpropagation learning algorithm to enable multilayer ANNs, an advancement over the perceptron and a foundation for deep learning.

Marvin Minsky and Seymour Papert published the book Perceptrons, which described the limitations of simple neural networks and caused neural network research to decline and symbolic AI research to thrive.

1973 James Lighthill released the report "[Artificial Intelligence: A General Survey](#)," which caused the British government to significantly reduce support for AI research.

1980 Symbolics Lisp machines were commercialized, signaling an AI renaissance. Years later, the Lisp machine market collapsed.

1981 Danny Hillis designed parallel computers for AI and other computational tasks, an architecture similar to modern GPUs.

1984 Marvin Minsky and Roger Schank coined the term AI winter at a meeting of the Association for the Advancement of Artificial Intelligence, warning the business community that AI hype would lead to disappointment and the collapse of the industry, which happened three years later.


1985 Judea Pearl introduced Bayesian networks causal analysis, which provides statistical techniques for representing uncertainty in computers.

1988 Peter Brown et al. published "A Statistical Approach to Language Translation," paving the way for one of the more widely studied machine translation methods.




# 60 AI TOOLS

### Productivity




- BeforeSunset AI
- Me Bot
- VoicePal
- NotebookLM
- Notion
- Otter AI
- ClickUp
- Monday
- Napkin AI
- Mem AI

### Marketing




- Jasper
- Copy AI
- Writesonic
- SEO Bot
- Beehiiv
- Tweet Hunter
- Taplio
- Podnotes
- VidIQ
- Ahrefs

### Programming




- Cursor
- Claude
- ChatGPT o4-mini-high
- Grok 3
- GitHub Copilot
- Windsurf
- Blackbox AI
- Devin
- Bolt
- Diamond

### Design




- Midjourney
- Ideogram
- Microsoft Designer
- Canva
- OpenAI 4o Image Generation
- Adobe Firefly
- Playground
- Simplified AI
- Leonardo
- Uizard

### Video Creation



- Veed
- Descript
- Invideo
- guidde
- Ossa
- Runway
- Kling
- Polio AI
- Pictory
- HeyGen

### Sales



- Chatsimple
- Instantly AI
- Superhuman
- Drippi AI
- Clay
- Gong
- Seamless AI
- Hubspot Sales Hub
- Folk
- Regie AI

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# All In One Cheat Sheet To Learn AI



### Basic Roadmap

- Mathematics for AI**
  - Calculus
  - Linear Algebra
  - Optimization Theory
  - Statistics & Probability
- Programming Fundamentals**
  - R (for Data Analysis)
  - SQL (for Data Queries)
  - Git (for version control)
  - Python (NumPy, Pandas, Matplotlib)
- Big Data Tools**
  - Hadoop, Spark
  - Cassandra, MongoDB
  - Apache Kafka (Streaming Data)
- Data Engineering**
  - Cloud (AWS, GCP, Azure)
  - ETL (Extract, Transform, Load)
  - Data Warehousing (Snowflake, BigQuery)
- Data Science**
  - Feature Engineering
  - Exploratory Data Analysis (EDA)
  - Data Cleaning & Preprocessing
  - Data Visualization (Seaborn, Plotly, PowerBI)

### AI in a Nutshell



### Core AI Skills

- Machine Learning (ML)**
  - Supervised, Unsupervised, and Semi-supervised Learning
  - Model Evaluations: Precision, Recall, AUC, Cross-Validation
  - Algorithms: Linear Regression, Logistic Regression, SVM, KNN, Decision Trees, Random Forest, XGBoost
- Deep Learning (DL)**
  - Libraries: TensorFlow, PyTorch, Keras
  - Neural Networks (MLP, CNN, RNN, LSTM, Transformer)
  - Topic: Computer Vision, NLP, Time Series Forecasting
- Generative AI (GenAI)**
  - Libraries: GPT-4, Claude, Gemini
  - Tools: LangChain, LlamaIndex, OpenAI API
  - Applications: Chatbots, AI Agents, Image/Video Generation
- Computer Vision**
  - Datasets: COCO, Imagenet
  - Models: YOLO, ResNet, EfficientNet
  - Image Classification, Object Detection, Image Segmentation
- Model Deployment**
  - CI/CD for ML
  - Streamlit, Gradio for UI
  - Flask/FastAPI, Docker, Kubernetes
- Model Monitoring & Versioning**
  - MLflow, Weights & Biases, DVC
- Reinforcement Learning**
  - Frameworks: OpenAI Gym, RLlib
  - Concepts: Markov Decision Process, Q-Learning, Policy Gradients
- AI for Robotics**
  - Perception, Control, Planning
  - SLAM, Pathfinding Algorithms
- Explainable AI (XAI)**
  - SHAP, LIME, Counterfactuals

### Core AI Concepts Explained

- Machine Learning**: Learning from historical data to predict outcomes
- Deep Learning**: Neural networks with multiple layers & high abstraction
- Computer Vision**: Interpreting and analyzing visual inputs
- Supervised Learning**: Training on labeled data
- Transfer Learning**: Applying learned models to new problems
- Expert Systems**: AI systems that replicate human decision making
- Neural Networks**: Layers of interconnected nodes inspired by the brain
- NLP**: Understanding and generating human language
- Reinforcement Learning**: Learning via actions and rewards
- Unsupervised Learning**: Discovering patterns in unlabeled data
- GANs**: Two models (generator+discriminator) create new data
- Cognitive Computing**: Simulating human thought processes

### Top Websites to Learn AI

- fast.ai
- ai.google
- kaggle.com
- coursera.org
- deeplearning.ai
- mygreatlearning.com

### Best Datasets Repositories

- Kaggle
- Hugging Face Datasets
- UCI ML Repository
- Google Dataset Search
- OpenML
- Data.gov

### YouTube Channels

- 3Blue1Brown
- StatQuest with Josh Starmer
- CodeBasics
- Sentdex
- Two Minute Papers
- DeepLearningAI
- Yannic Kilcher

### AI Blogs to Follow

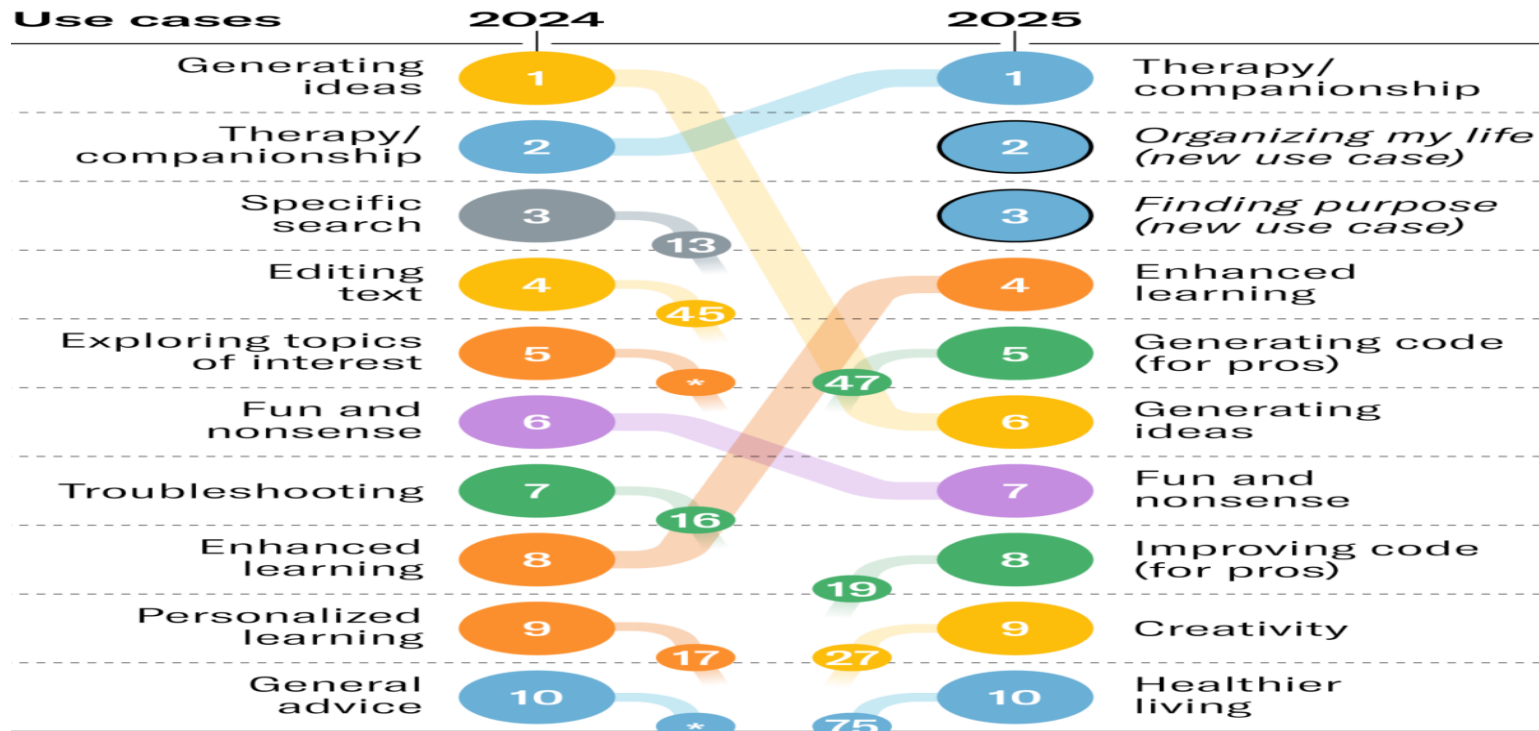
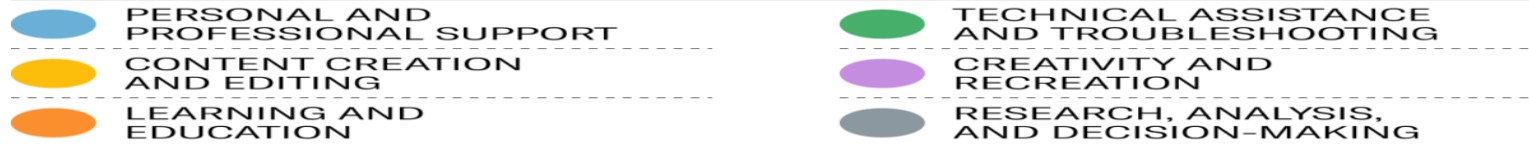
- Towards Data Science
- Machine Learning Mastery
- The Gradient
- arXiv ML papers
- Distill.pub
- Andrej Karpathy Blog

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## Top 10 Gen AI Use Cases

The top 10 gen AI use cases in 2025 indicate a shift from technical to emotional applications, and in particular, growth in areas such as therapy, personal productivity, and personal development.

### Themes



\*Did not make list of top 100 in 2025  
Source: Filtered.com

HBR

+ New chat

Upgrade to Plus **NEW**

Dark mode

Updates & FAQ

Log out

# ChatGPT



## Examples

"Explain quantum computing in simple terms" →

"Got any creative ideas for a 10 year old's birthday?" →

"How do I make an HTTP request in Javascript?" →



## Capabilities

Remembers what user said earlier in the conversation

Allows user to provide follow-up corrections

Trained to decline inappropriate requests



## Limitations

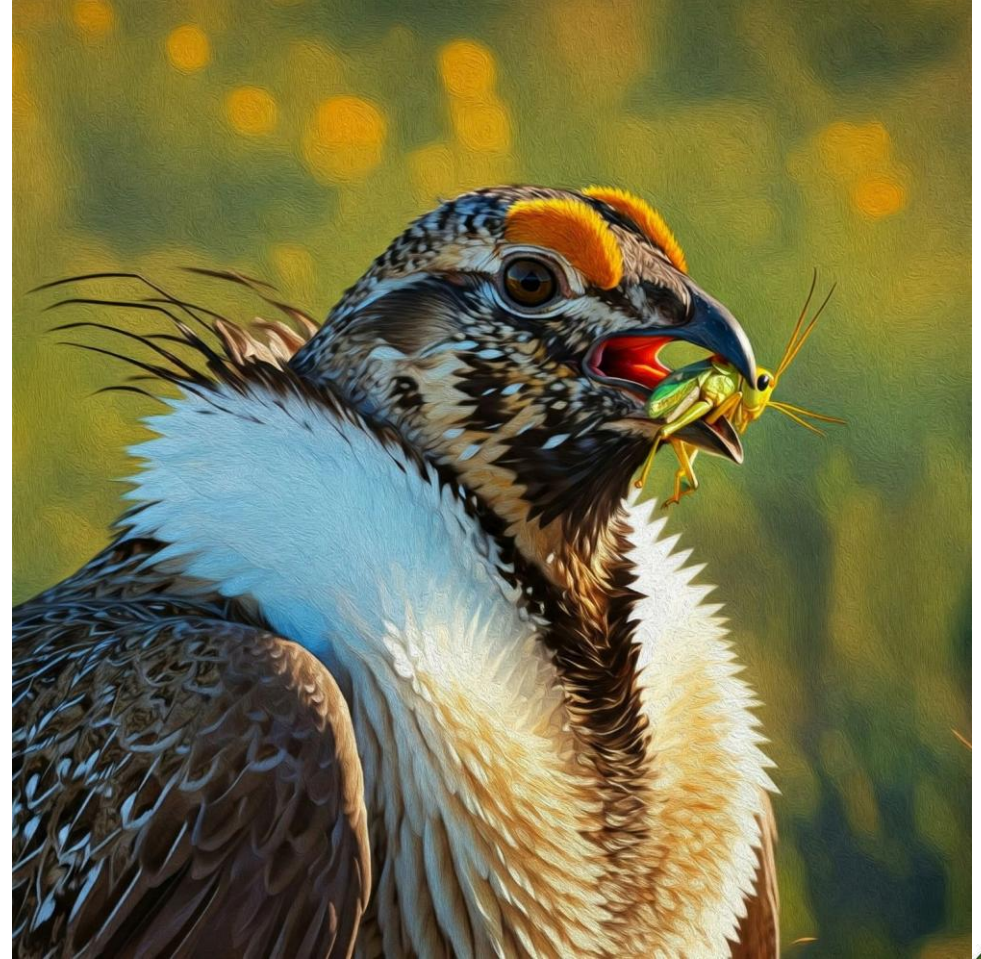
May occasionally generate incorrect information

May occasionally produce harmful instructions or biased content

Limited knowledge of world and events after 2021

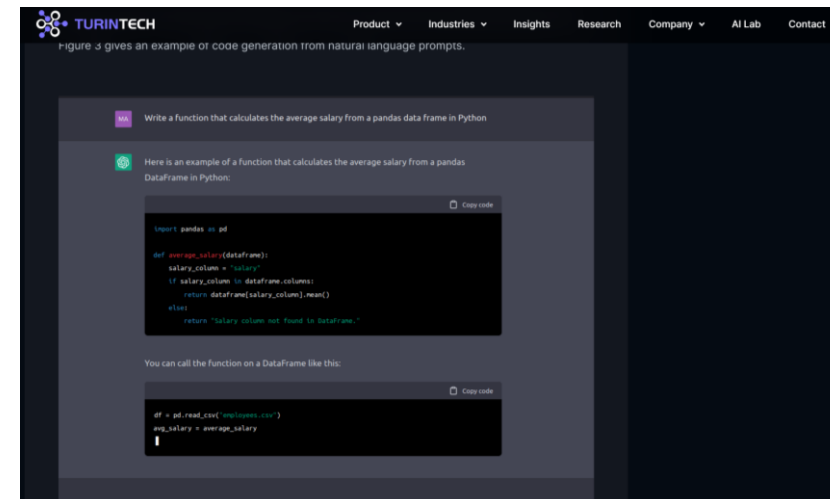
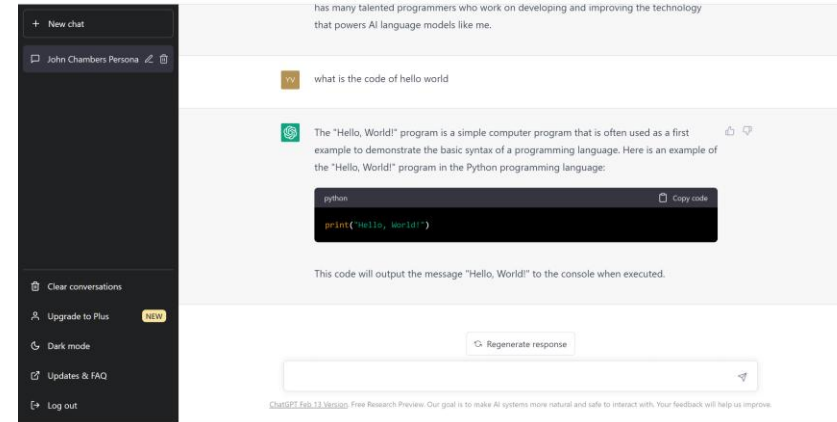
[ChatGPT Feb 13 Version](#). Free Research Preview. Our goal is to make AI systems more natural and safe to interact with. Your feedback will help us improve.

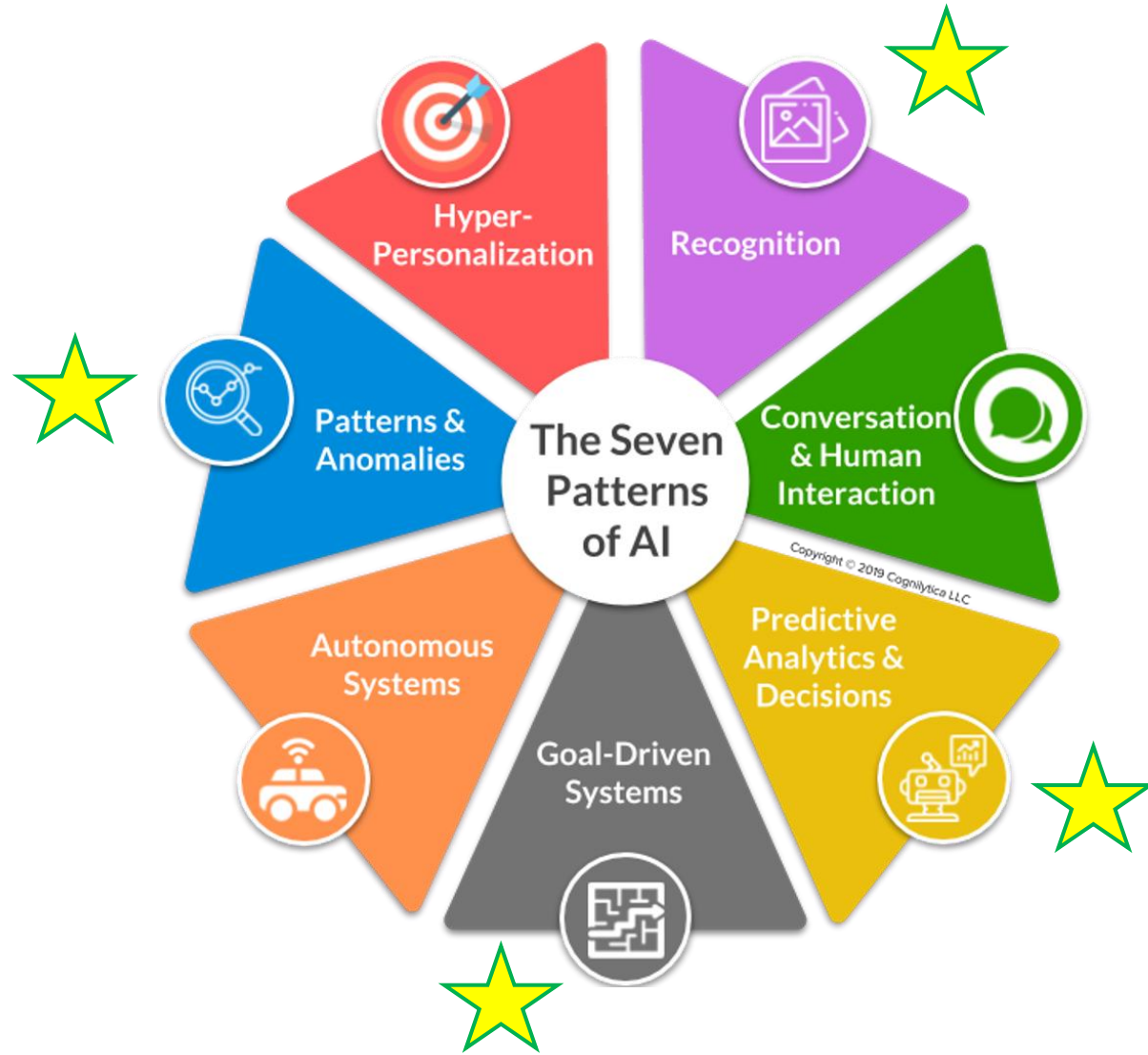


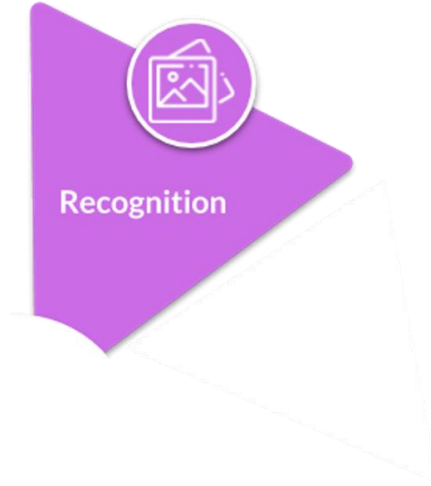




- [OpenAI Codex](#)
- [Tabnine](#)
- [CodeT5](#)
- [Polycoder](#)
- [Cogram](#)
- [GitHub Copilot](#)
- [DeepCode](#)
- [Kite](#)
- [TabNine](#)
- [CodeWP](#)
- [AskCodi](#)
- [Codiga](#)
- [Visual Studio IntelliCode](#)
- [PyCharm](#)
- [AIXcoder](#)
- [Ponicode](#)
- [Jedi](#)
- [Wing Pro](#)

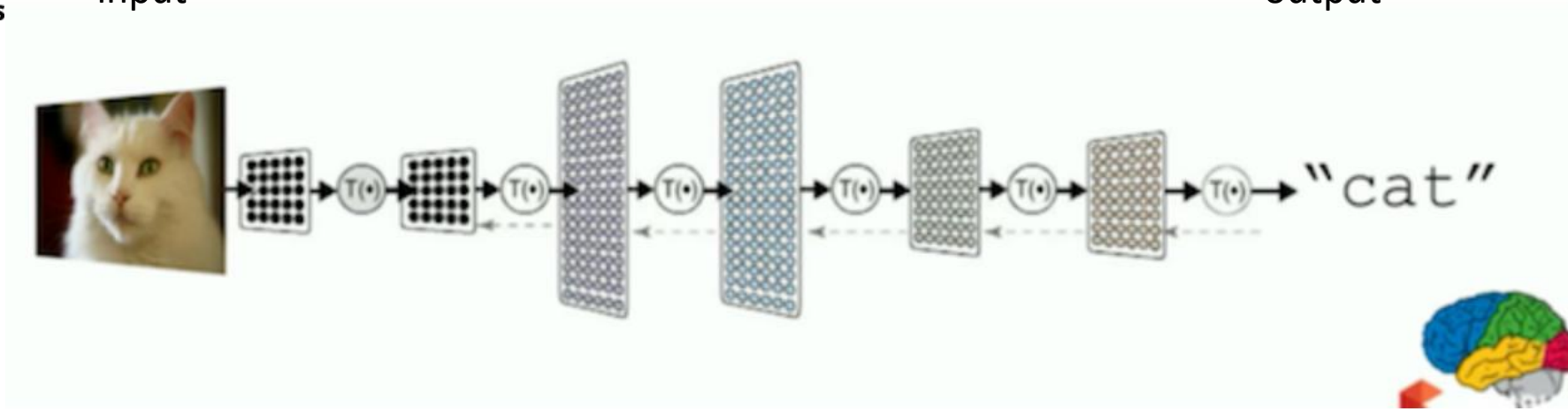






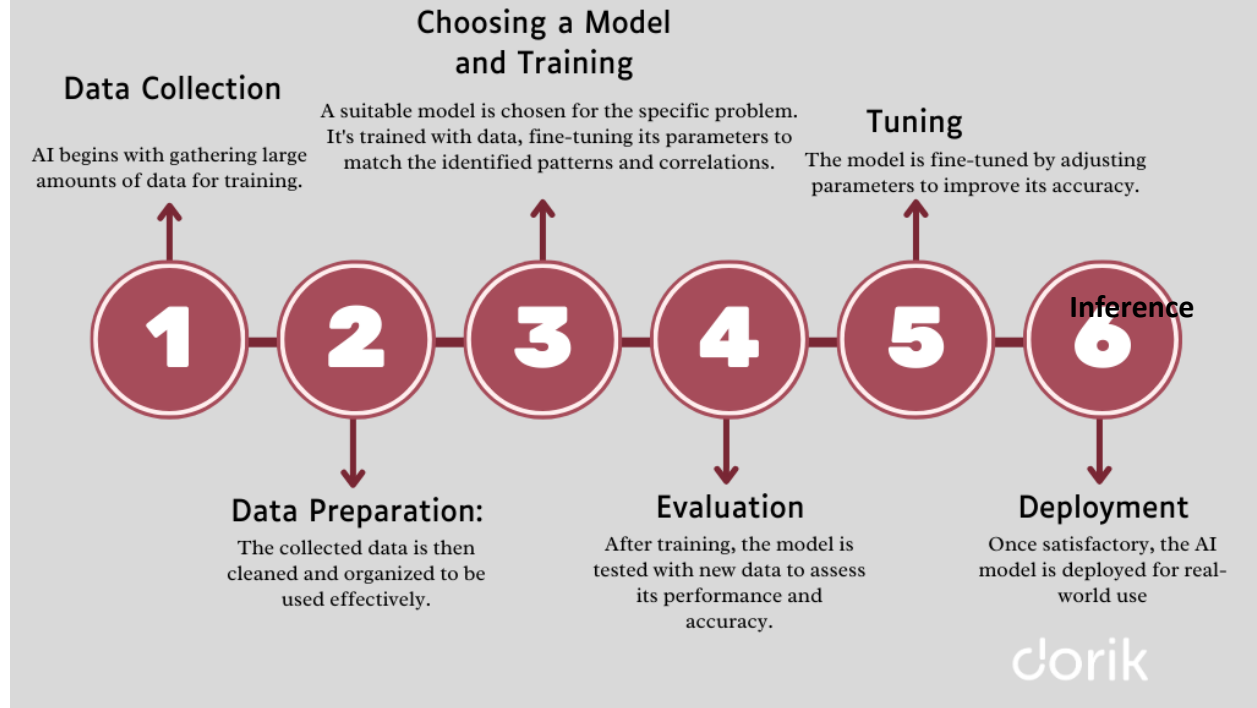
input

output



- **Linear Algebra:** manipulation and analysis of pixel data
- **Calculus:** derive and optimize mathematical models for image processing tasks
- **Probability and Statistics:** analysis of image data, feature extraction, and classification
- **Fourier Transform:** filtering and edge detection
- **Convolution:** filtering and extract features

# HOW DOES AI WORK



- 1 Euro = 1.04 Dollars
- $x = 1.04y$

$$f_o = \frac{v + v_o}{v + v_s} f_s$$

$f_o$  = observer frequency of sound

$v$  = speed of sound waves

$v_o$  = observer velocity

$v_s$  = source velocity

$f_s$  = actual frequency of sound waves

Given a set of observations  $(\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_n)$ , where each observation is a  $d$ -dimensional real vector,  $k$ -means clustering aims to partition the  $n$  observations into  $k$  ( $\leq n$ ) sets  $S = \{S_1, S_2, \dots, S_k\}$  so as to minimize the within-cluster sum of squares (WCSS) (i.e. *variance*). Formally, the objective is to find:

$$\arg \min_S \sum_{i=1}^k \sum_{\mathbf{x} \in S_i} \|\mathbf{x} - \boldsymbol{\mu}_i\|^2 = \arg \min_S \sum_{i=1}^k |S_i| \text{Var } S_i$$

where  $\boldsymbol{\mu}_i$  is the mean (also called centroid) of points in  $S_i$ , i.e.

$$\boldsymbol{\mu}_i = \frac{1}{|S_i|} \sum_{\mathbf{x} \in S_i} \mathbf{x},$$

$|S_i|$  is the size of  $S_i$ , and  $\|\cdot\|$  is the usual  $L^2$  norm. This is equivalent to minimizing the pairwise squared deviations of points in the same cluster:

$$\arg \min_S \sum_{i=1}^k \frac{1}{|S_i|} \sum_{\mathbf{x}, \mathbf{y} \in S_i} \|\mathbf{x} - \mathbf{y}\|^2$$

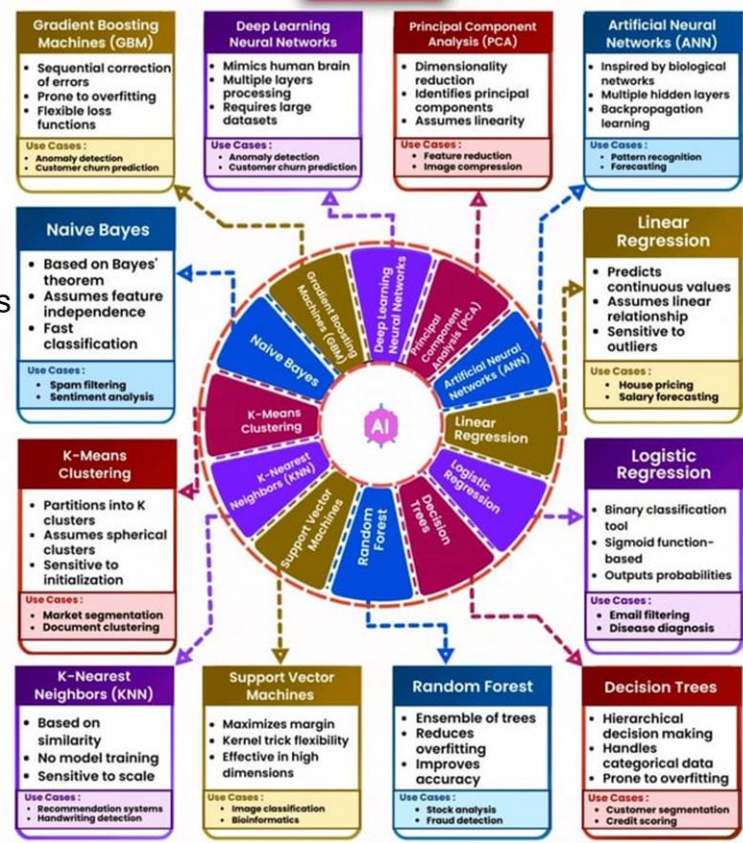
The equivalence can be deduced from identity  $|S_i| \sum_{\mathbf{x} \in S_i} \|\mathbf{x} - \boldsymbol{\mu}_i\|^2 = \frac{1}{2} \sum_{\mathbf{x}, \mathbf{y} \in S_i} \|\mathbf{x} - \mathbf{y}\|^2$ . Since the total variance is constant, this is equivalent to maximizing the sum of squared deviations between points in *different* clusters (between-cluster sum of squares, BCSS).<sup>[1]</sup> This deterministic relationship is also related to the [law of total variance](#) in probability theory.

$$C_k = \frac{1}{P} \int_P x(t) e^{-i2\pi \frac{k}{P} t} dt$$

$$X_k = \sum_{n=0}^{N-1} x_n \cdot e^{-i2\pi \frac{k}{N} n}$$

# AI ALGORITHMS AND THEIR PRACTICAL APPLICATIONS

DENIS PANJUTA  
@denis-panjuta



Finding anomalies

Recognizing things

Finding a cause based on results

Making predictions

Clustering – creating groups

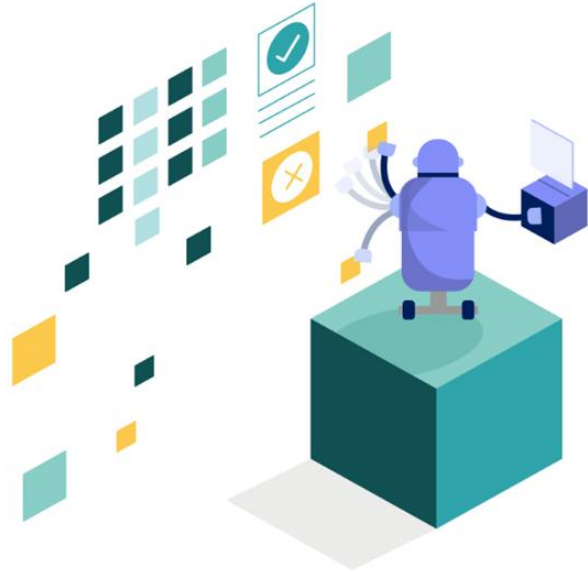
Filtering and Diagnosing

Finding similarities

Making Decisions

Terms to Know	Meaning
Structured Data	Labelled and known data. Easy to interpret. Name, Address, price of item, etc.
Unstructured Data	Up to 90% of an organizations data! I don't know what it is, or it's not consistent. This is perfect for AI. AI can gather analytic info from structured data and 'recognize' it in unstructured data.
Supervised learning	Uses well-labeled structured data to 'learn' the pattern and define various classes for AI to 'recognize'. Sample data is fed into a neural network to 'train' the algorithm as to what data belongs into which category. By having a lot of use cases, the computer can then 'recognize' data to match the pattern to a class/category. The key is good training data !!
Unsupervised learning	Where the outcome is not known. AI finds a pattern that it learned/found itself and gives you that output that you then have to give a name.
Pattern recognition	looking at unstructured data and being able to categorize and recognize it. E.g. medical image, fingerprint, voice language, products in a video, etc.
Neural Network	Takes an input layer, puts it through various algorithm layers to produce an output layer. The concept of the artificial neural network was inspired by human biology and the way <a href="#">neurons</a> of the human brain function together.
Deep Neural Networks, Deep Learning	Lots of layers of algorithms

Terms to Know	Meaning
Model	A computer program that uses data and algorithms to make decisions or predictions.
Generative AI or GenAI	AI that ‘generates’ something – instead of just analyzing or taking action on data, GenAI models PRODUCE something (such as text, images, blog posts, chat bots, program code, poetry, music tracks, sound effects, voice acting and artwork).
LLMs	Large Language Models
Deepfakes	Unauthentic content created with AI.
RAG	Retrieval Augmented Generation - Reduces hallucinations by retrieving data as needed instead of storing, increases accuracy
GAN	Generative adversarial network – GANs have a Generator and Discriminator. The Generator generates artificial data that looks like real data. The Discriminator determines if the data is real or fake and feeds information back to the Generator. Great for image creation.
Agentic AI	A type of artificial intelligence (AI) that can perform tasks independently with minimal human intervention. Agentic AI systems are designed to be goal-oriented and can accomplish tasks by creating a list of steps and carrying them out autonomously.
Digital Twins	A virtual replica of a physical object, process, or system that uses real-time data to simulate its behavior.



## What is agentic AI?

Agentic AI, or autonomous AI, is a type of artificial intelligence that runs independently to design, execute, and optimize workflows – allowing enterprises to more effectively make decisions and get work done. AI agents can make decisions, plan, and adapt to achieve predefined goals - with little human intervention or [completely autonomously](#).

**Self Learning – Self Working**

### What's the difference between agentic AI and traditional AI?

#### Agentic AI

- Operates autonomously, making decisions and pursuing goals, asking for human guidance when needed
- Analyzes situations and finds the best path for moving forward
- Designs, executes, and optimizes workflows to achieve specific objectives
- Adapts to changes and continuously self-improves

#### Traditional AI

- Provides valuable insights based on data
- Is a key ingredient in more sophisticated Agentic AI systems
- Automates or assists with specific, simple tasks
- Often requires manual retraining to adapt to changes in its environment

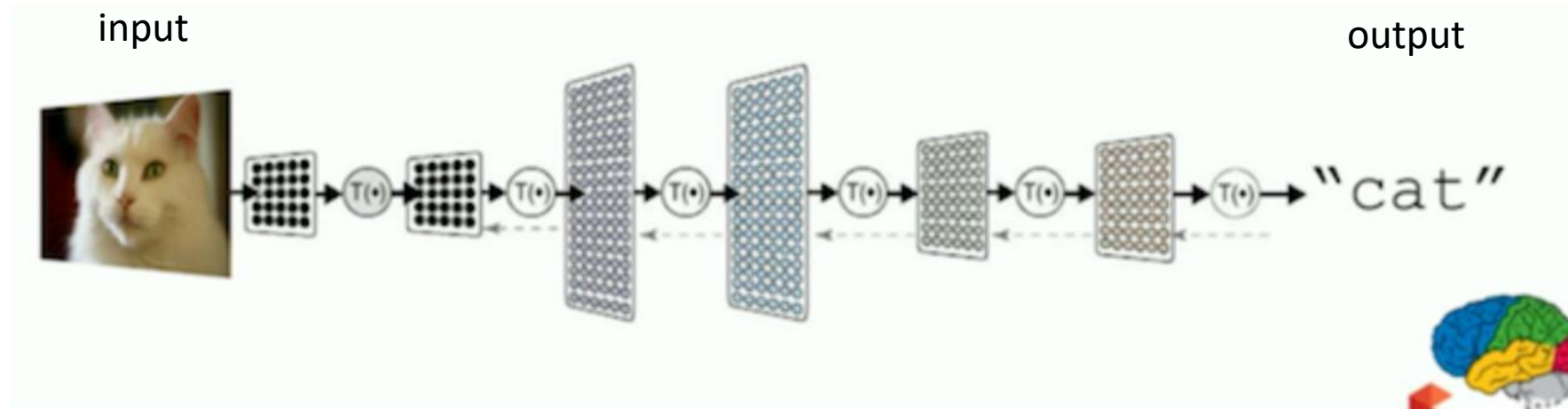
**Automation and Insights**

## How does agentic AI work?

Define your objectives, and Agentic AI takes action – if a workflow exists to satisfy the intent, the agent can execute it. Sometimes, agents may design their own workflows on the fly – but always checking in with humans for support. If situations change along the way, AI agents can adapt their strategy for optimal results. Agentic AI is always looking ahead: anticipating needs, predicting outcomes, and proactively responding to opportunities.

**Workflows = tasks / actions / order of actions**

# Neural Network Algorithm Layers Supervised Learning



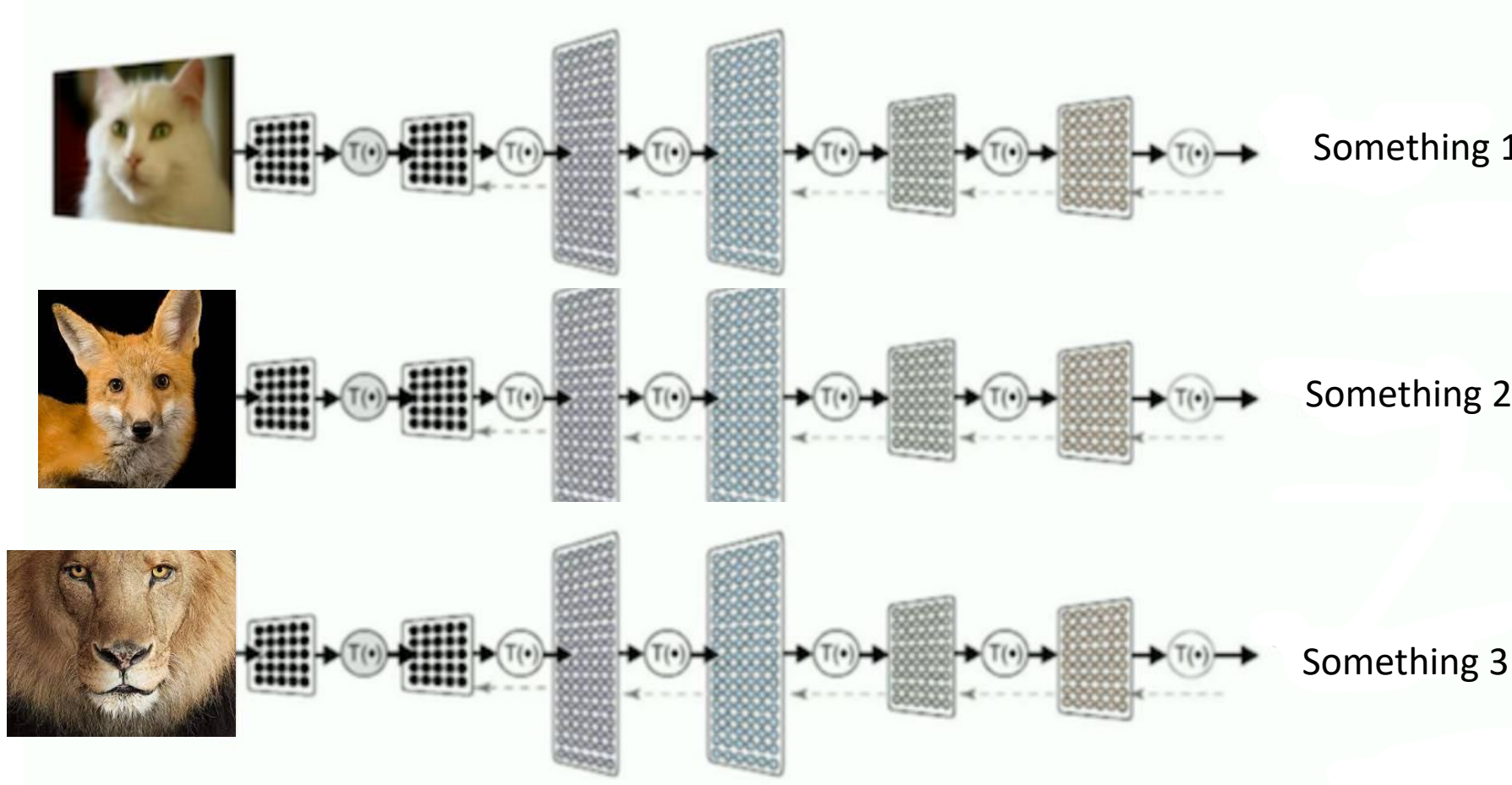
Hidden layers  
(algorithms)  
Deep Network

Based on having learned and trained on how a cat looks

# Neural Network – Unsupervised Learning

input

output

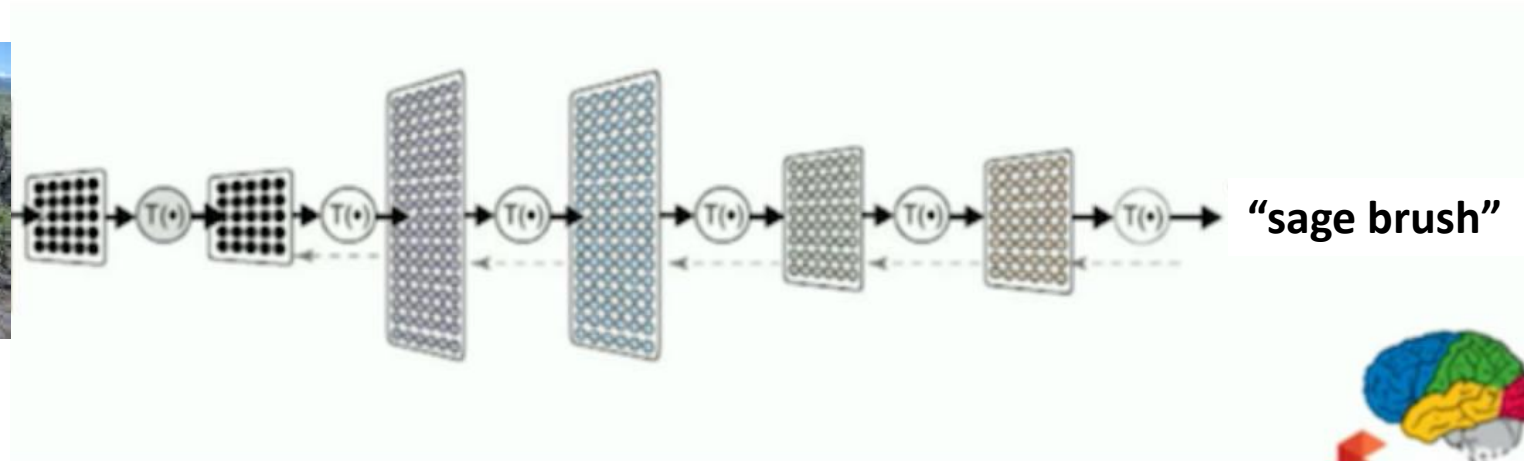


Hidden layers (algorithms), Deep Network - Deep Learning (lots of layers)  
based on things to look for, without knowing a cat/fox/lion

# Neural Network Algorithm Layers Supervised Learning



input

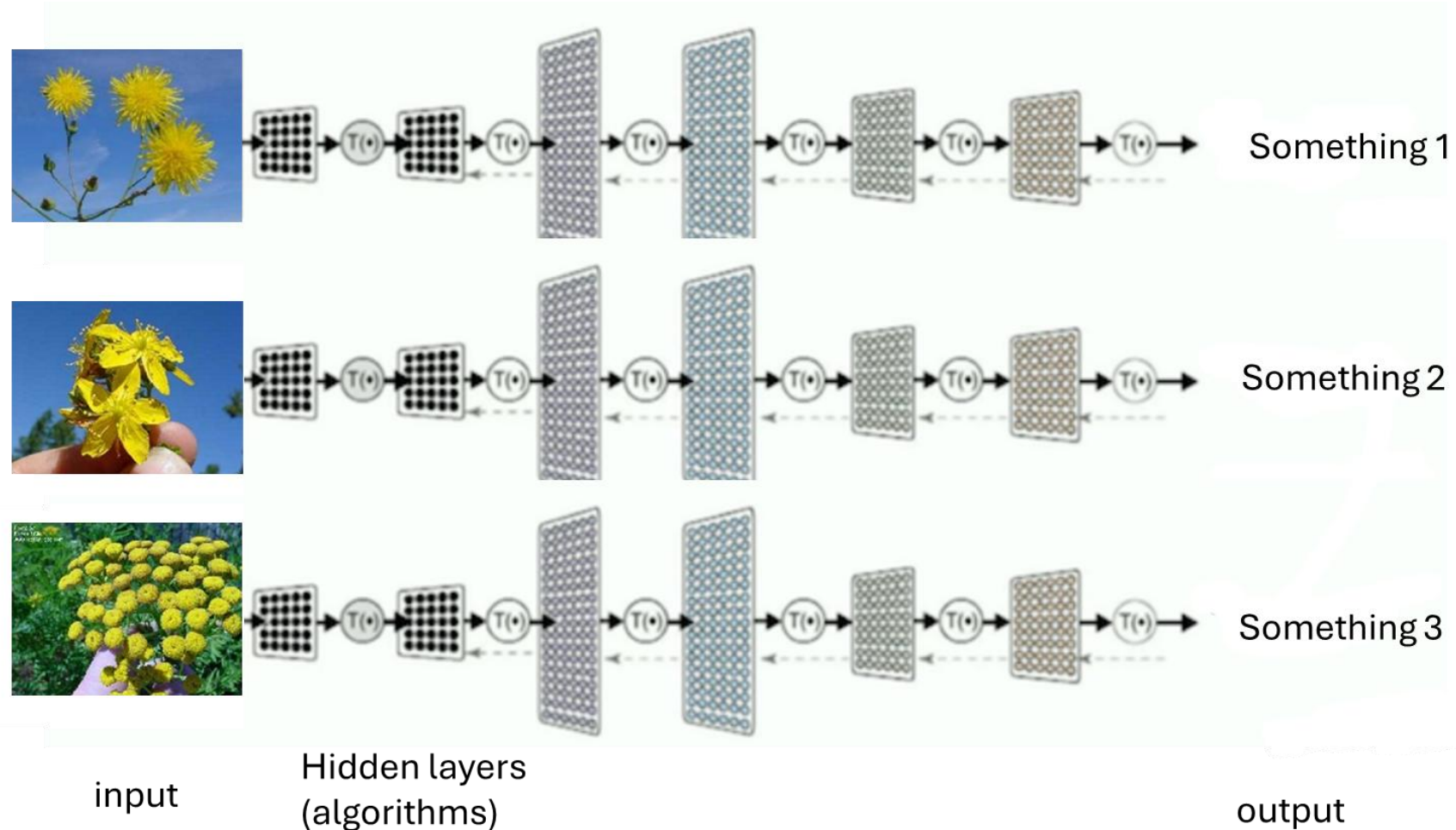


Hidden layers  
(algorithms)  
Deep Network

output

Based on having learned and trained on how a  
cat looks

# Neural Network – Unsupervised Learning



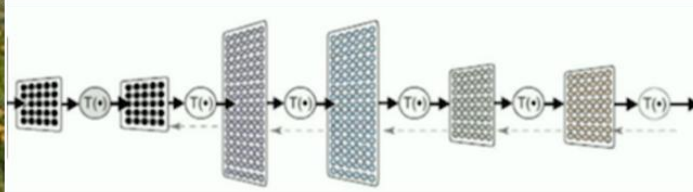
input

Hidden layers  
(algorithms)

output

Deep Network - Deep Learning (lots of layers)

based on things to look for, without knowing a cat/fox/lion



Invasive



Native



BARRON'S  
Topics ▾ Stock Picks Lists & Rankings Magazine Data Advisor



Jody Grove, an operations supervisor for Chevron, tours a drilling site in New Mexico. (PHOTOGRAPH BY JOMANDO CRUZ)

AI | FEATURE

## AI is Changing Oil Country—and Pumping Up Profits

The machinery in the vast Permian Basin is getting a lot more productive. And notably less noisy.

By [Avi Saltzman](#) [Follow](#)  
Nov 26, 2024, 3:30 am EST

**ZACKS**

## APA & Palantir Collaborate to Oil and Gas Production With AI

November 27, 2024 — 08:54 am EST  
Written by [Zacks Equity Research](#) for [Zacks](#) →

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APA Corporation [APA](#), a Houston, TX-based oil and gas exploration and production company, has expanded its partnership with [Palantir Technologies Inc. PLTR](#). This move should deepen the company's collaboration to integrate AI-driven solutions across its extensive operations.

This multi-year, multimillion-dollar agreement shapes a relationship that started in 2021, marking a significant leap forward in the use of advanced artificial intelligence (AI) for optimizing production, operational planning and supply-chain management

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Business | Pipe dreams

## Oil bosses have big hopes for the AI boom

Data centres are fuelling demand for natural gas—for now



Fired up PHOTOGRAPH: DESIREE RIOS/NEW YORK TIMES/REDUX/EYEVINE  
Nov 7th 2024 [Share](#)

THIS WEEK 180,000 people descended on Abu Dhabi to attend ADIPEC, the global oil and gas industry's annual conference. The world's

## Land Reclamation Management Utilizing Artificial Intelligence for Estimating Soil Properties

T. Kumagai<sup>1</sup>, T.T.T. Mai<sup>2</sup>, K. Bai<sup>3</sup>, F. Tsurumi<sup>2</sup>, and T. Tashiro<sup>2</sup>  
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<sup>2</sup>International Civil Engineering Divisions Group, Penta-Ocean Construction Co., Ltd., Singapore  
<sup>3</sup>Offshore Wind Farm Business Divisions Group, Penta-Ocean Construction Co., Ltd., Tokyo, Japan  
 E-mail: Takahiro.Kumagai@mail.penta-ocean.co.jp

**ABSTRACT:** In use of clayey soils for reclamation, the stability against slip and future consolidation settlement should be examined during and after reclamation. For these purposes, a practical reclamation management system has been developed based on three types of analysis: artificial intelligence (AI) estimation of soil properties such as compression index, consolidation coefficient and undrained shear strength, deposition shape analysis; and consolidation settlement analysis for clayey soils dumped from a hopper barge. The AI estimation of soil properties is characterized by use of a convolutional neural network (CNN) based on information such as soil source, wet density, and photograph image obtained before reclamation works. In this study, the validity of each analysis model has been verified on an actual ped soils on the seabed, soil properties in the reclaimed ground

Agricultural & Environmental Letters OPEN ACCESS

LCPT.

used neural network models to predict the factor of safety against slope failure in clayey soils based on the inclination and angle of slope, the angle of internal friction, cohesion and unit weight of soil, the coefficient of pore water pressure, etc. Jang and Lee (2013) focused on the effects of geological parameters to the rock break phenomenon in tunnel drilling, and applied a neural network to predict overbreak by use of rock mass rating data. As for the soil model with the performance of image recognition, Hatakeyama et al. (2017) applied a multilayer deep neural network (DNN) to predict



15 NOV | **Deep Learning for Wetland Mapping**  
 NOVEMBER 15, 2024

Deep Learning for Wetland Mapping

GeoMarvel partnered with [Chesapeake Conservancy](#) to operationalize deep learning workflows for high resolution wetlands mapping. Deep learning (DL) is a technique within artificial intelligence (a central topic at [Esri's Developer Summit & User Conference](#) this year) that enables computers to process information similarly to how the human brain works.

DOI: 10.1002/ael2.20134

### COMMENTARY

## Artificial intelligence in soil science: Where do we go now?

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Assigned to Associate Editor Aaron Daigh.

#### Funding information

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#### Abstract

Recognizing the fast advancement of artificial intelligence (AI) in soil science, the main objective of this commentary paper is to discuss how this technology is being incorporated into the discipline, focusing on the most common algorithms and their applications. Employing a discursive and reflective methodology, the article draws insights from the authors' expertise and opinions. The paper explores some ethical considerations and the potential impact of AI on the job market and calls for a balanced approach that maximizes the benefits of this technology while vigilantly

## Common AI Concerns

- Biases
- Hallucinations, Errors and Brand Damage
- Infusing Morality, Loss of Control
- Legal Issues (ownership of training data, etc.)
- Privacy
- Power Balance
- Availability of Data
- Environmental Concerns
- Cost, latency of LLMs,
- Humanity



*According to an Accenture report, A significant portion of executives believe that 75% of businesses risk going out of business in five years if they don't scale AI. (Accenture)*

*Only around 5% of businesses are currently using AI. (U.S. Census Bureau)*

Who has time to think about AI for Land Reclamation?

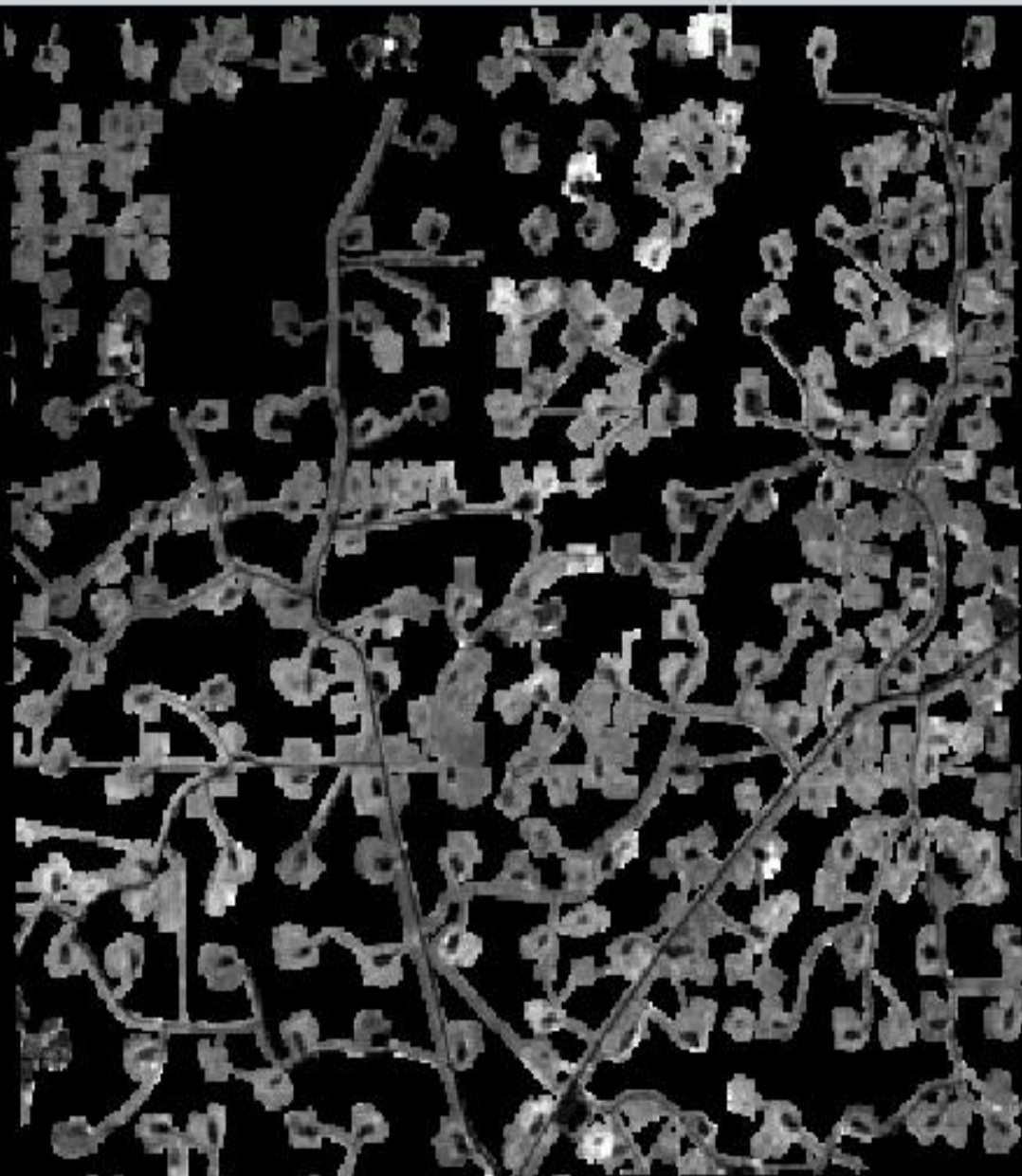
We have a business to run.

# Applications to Reclamation

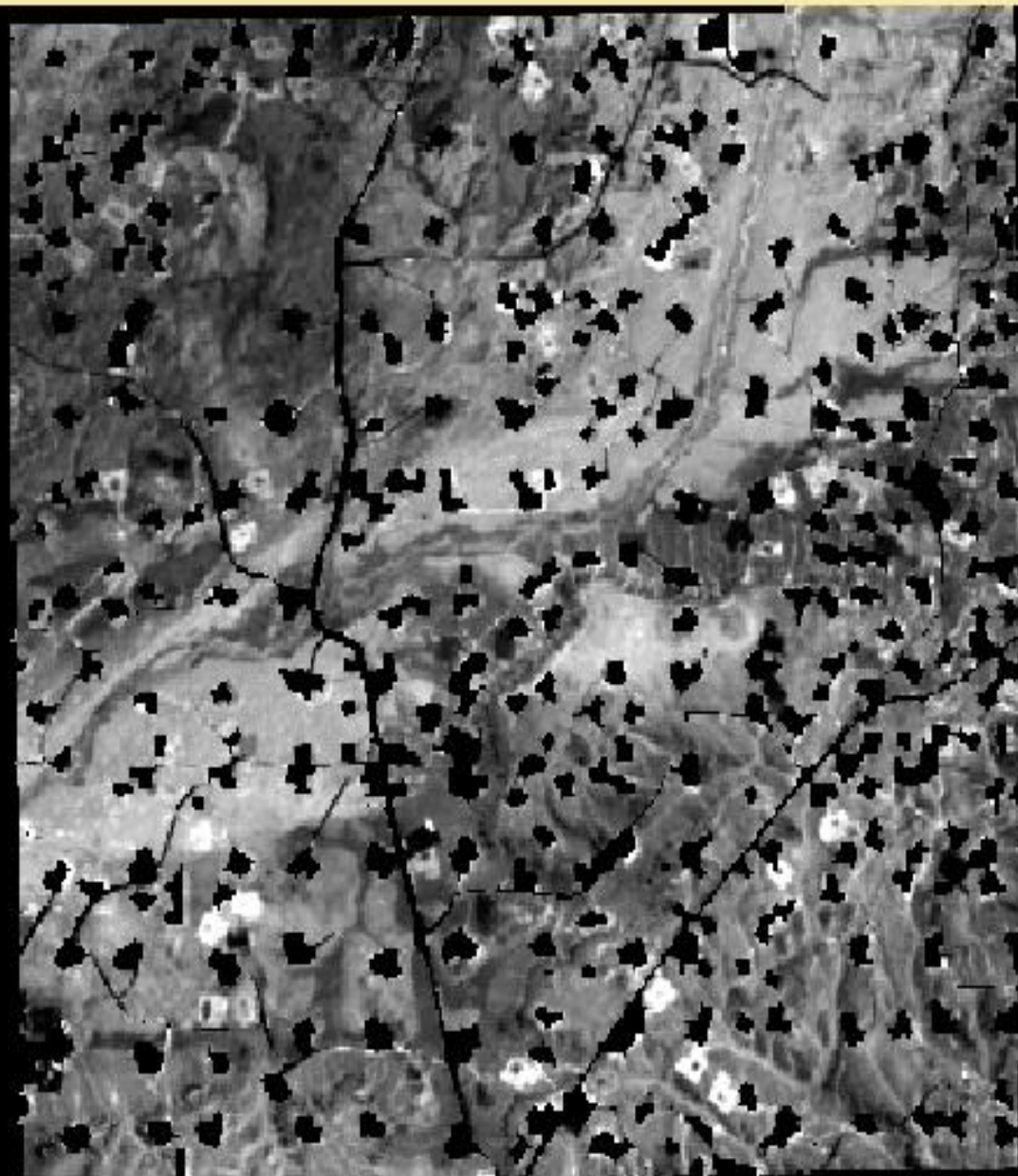
- Anomaly Detection
- Optimization
- Clustering
- Predictability
- Association Analysis
- Decision Making

# Anomaly Detection

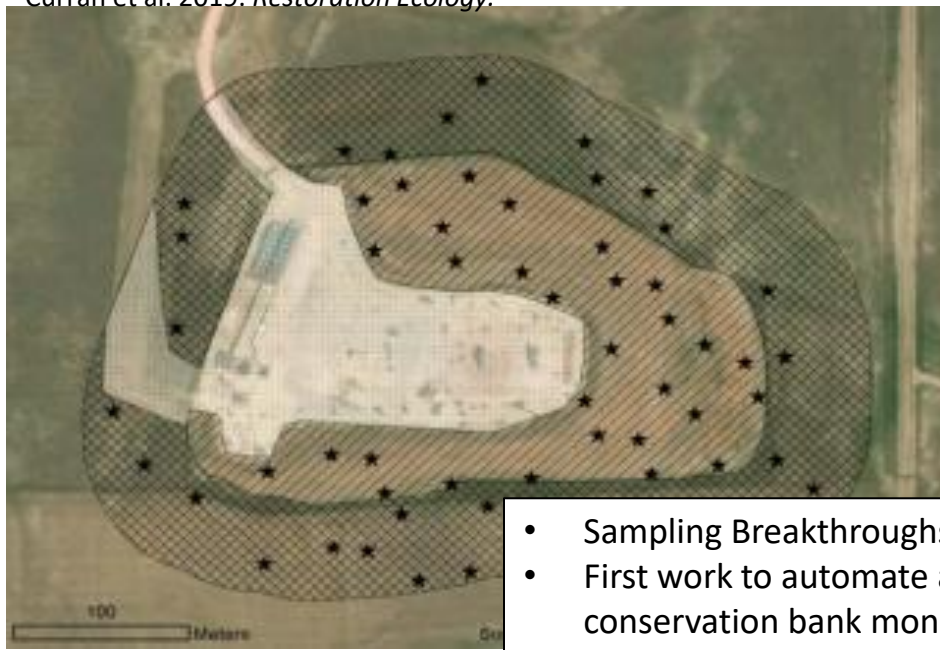
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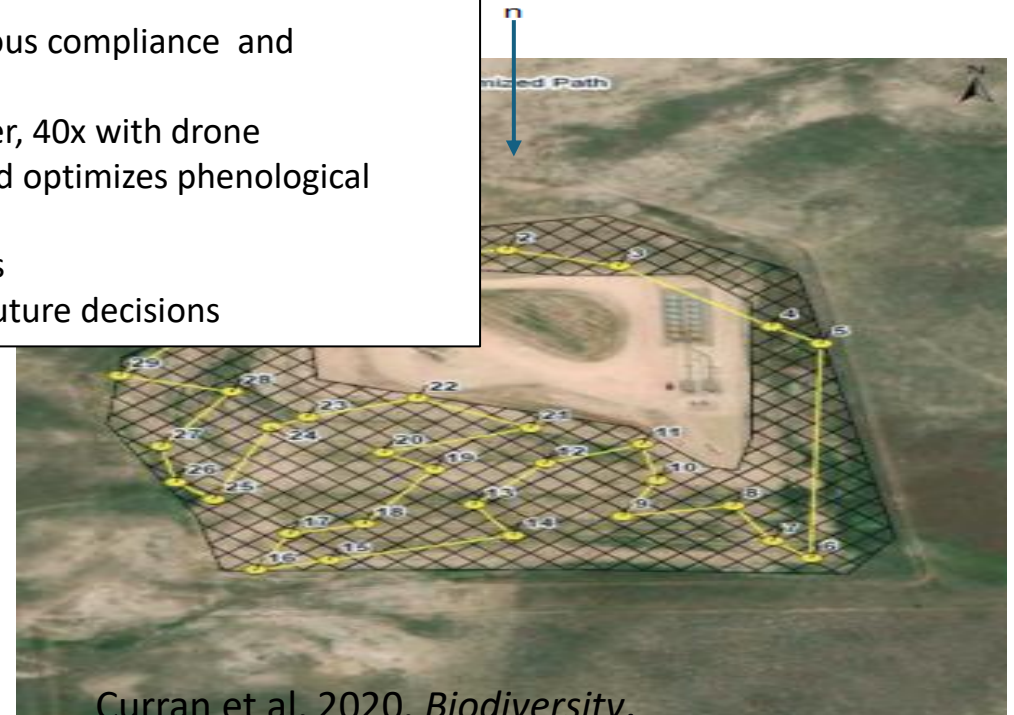
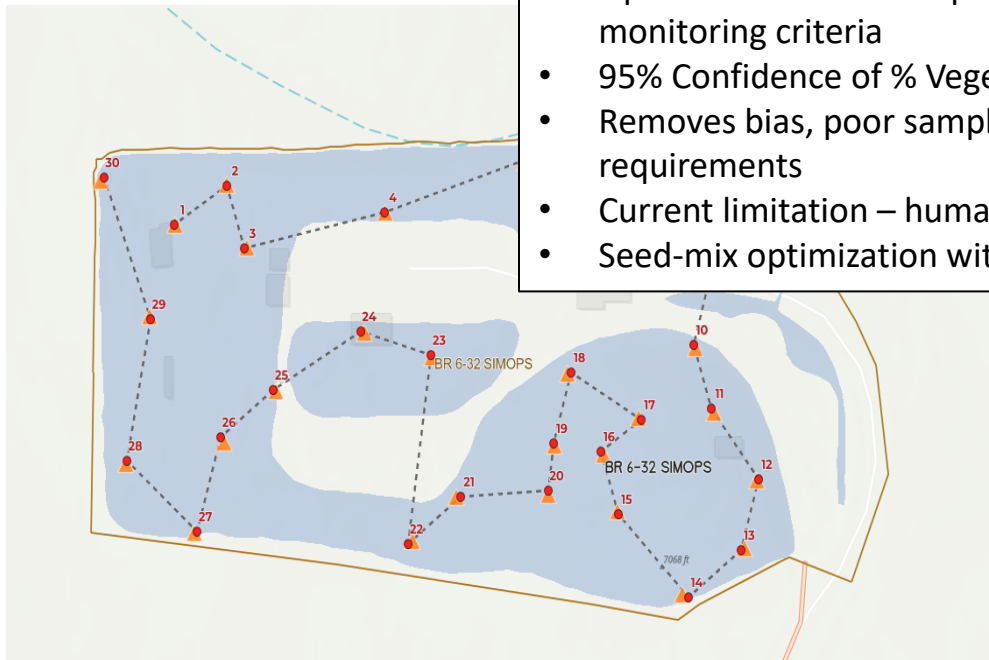
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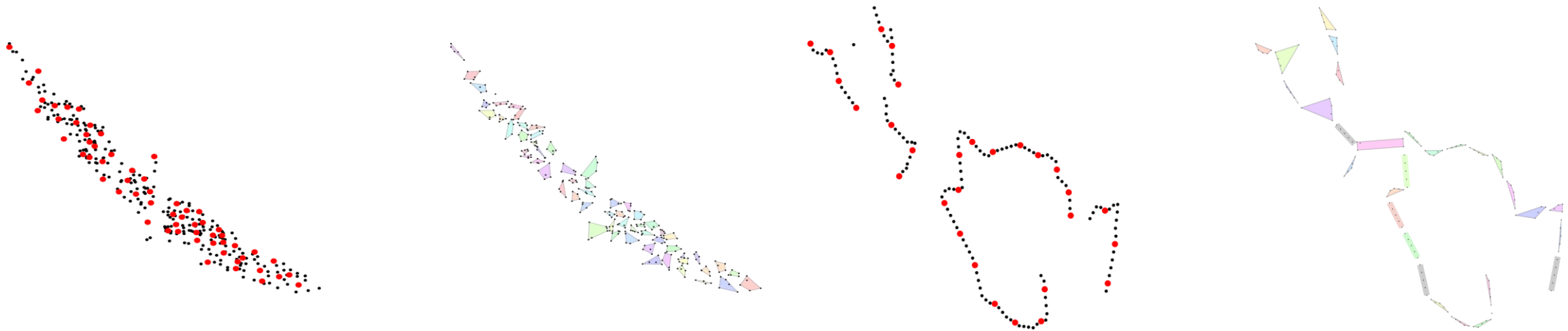




- Sampling Breakthroughs of Reclaimed Sites
- First work to automate and optimize reclamation success sampling [and conservation bank monitoring for sage-grouse and other regulatory/stakeholder needs]
- Optimize where to sample, distance, path within various compliance and monitoring criteria
- 95% Confidence of % Vegetation Coverage & 10x faster, 40x with drone
- Removes bias, poor sampling, and inconsistencies, and optimizes phenological requirements
- Current limitation – human-in-the-loop photo analysis
- Seed-mix optimization with high accuracy, informed future decisions



## Long-term monitoring strategies for ecological reclamation programs using spatially balanced rotating panel designs



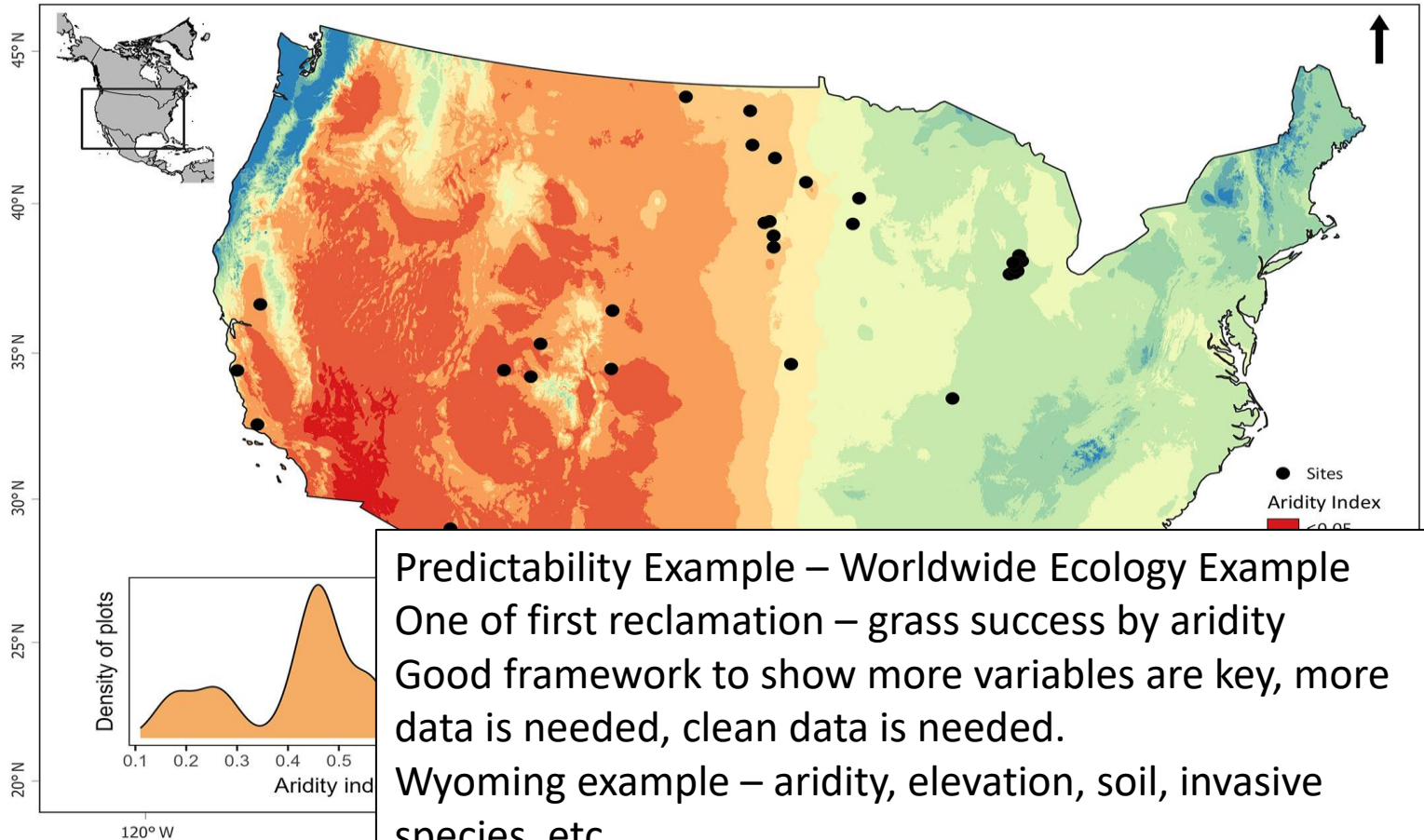
- Optimized sampling across entire field. Left = well pads. Right = pipeline
- Clustering (K-Means) by 20% of field to represent special coverage, seed mixes, 5 year location rotation, soil information, route optimization – creating like neighborhoods (triangles)
- Exceeds regulatory requirements, increases accuracy, saves time and money of monitoring



# Testing the hierarchy of predictability in grassland restoration across a gradient of environmental severity

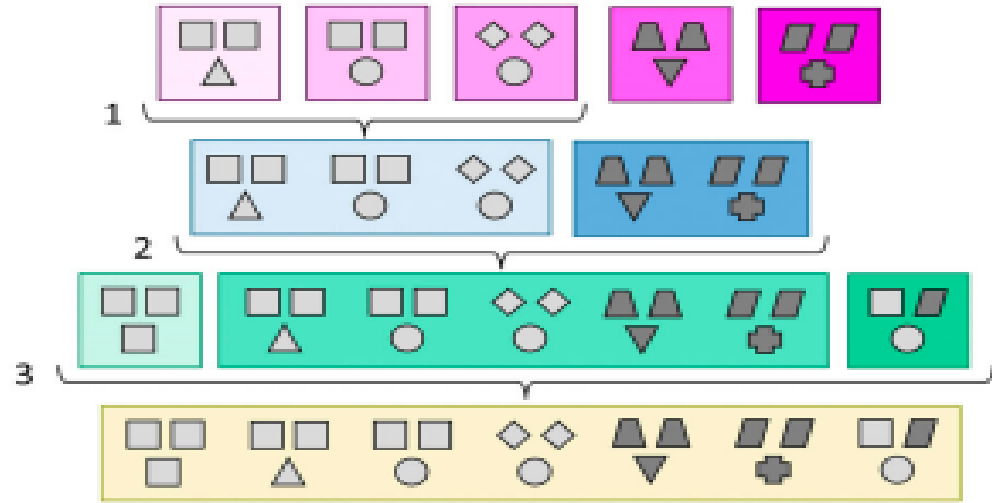
Diana Bertuol-Garcia  Emma Ladouceur, Lars A. Brudvig, Daniel C. Laughlin, Seth M. Munson, Michael F. Curran, Kirk W. Davies, Lauren N. Svejcar, Nancy Shackelford

- Similar reclamation practices yield different results
- The more limiting our environment, the less possible outcomes
- Coarse vegetation community properties may be more predictable than fine community properties
- Species traits may help predictability
- Reclamation practices may aid predictability
- Mixed results – highlights the need for sound monitoring programs



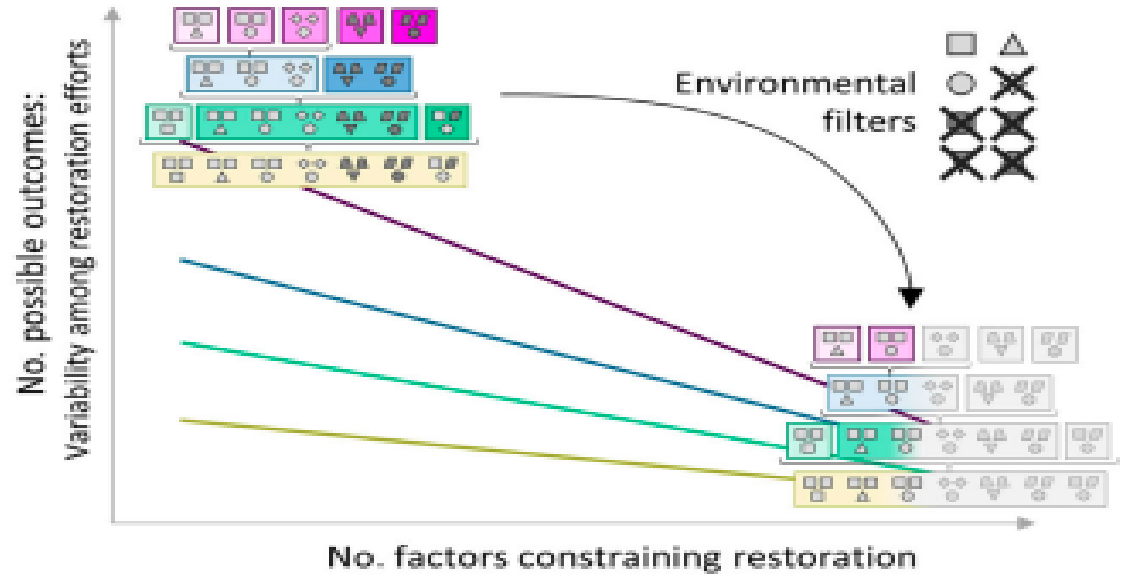
(a) QUESTION 1

Does the predictability of grassland restoration outcomes follow the hierarchy of predictability?



(b) QUESTION 2

To what extent do changes in environmental severity influence the predictability of each outcome?



LEGEND

□ x △ x ○ ≠ shapes: ≠ species

□□ x ◇◇ ≠ groupings: ≠ communities

□△ x ▼▲ ≠ colors: ≠ traits

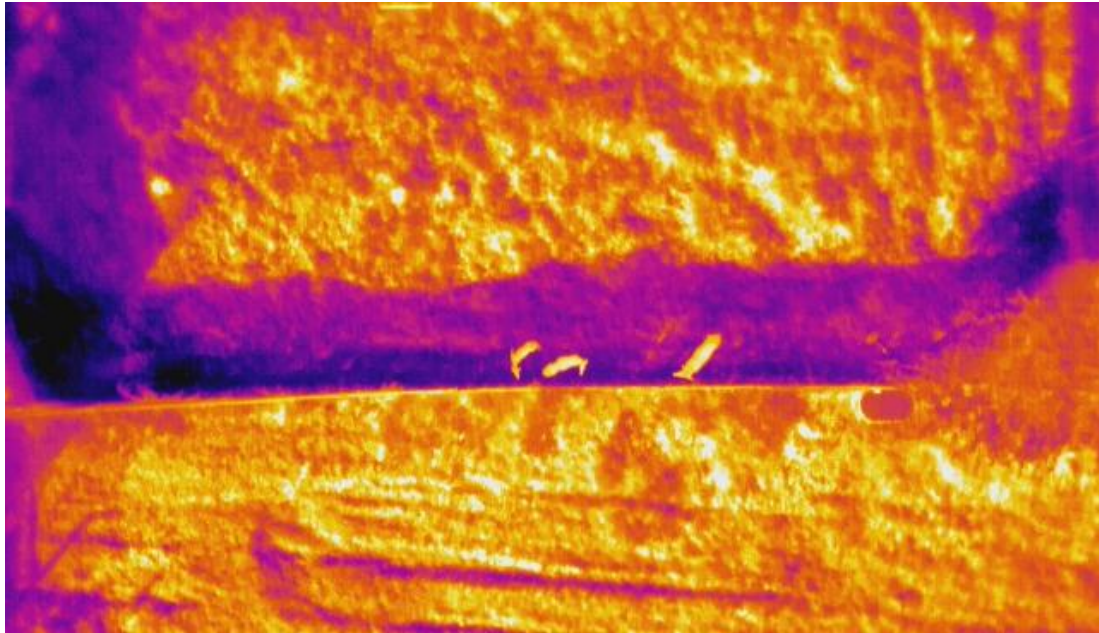
□□◇◇ similar-colored boxes: similar outcomes

Taxonomic composition

Functional composition

Taxonomic diversity

Physical structure



# Image Processing

- Use of multispectral bands or various sensors may assist with wildlife monitoring
- Fusing visible and thermal imagery new, but promising
- Convolutional neural networks and deep residual networks also promising, with multi-layered ResNet architecture currently performing best



# Association Analysis



## Methods

### Market basket analysis of grasshopper (Orthoptera: Acrididae) assemblages in eastern Wyoming: a 17-year case study using associative analysis for ecological insights into grasshopper outbreaks

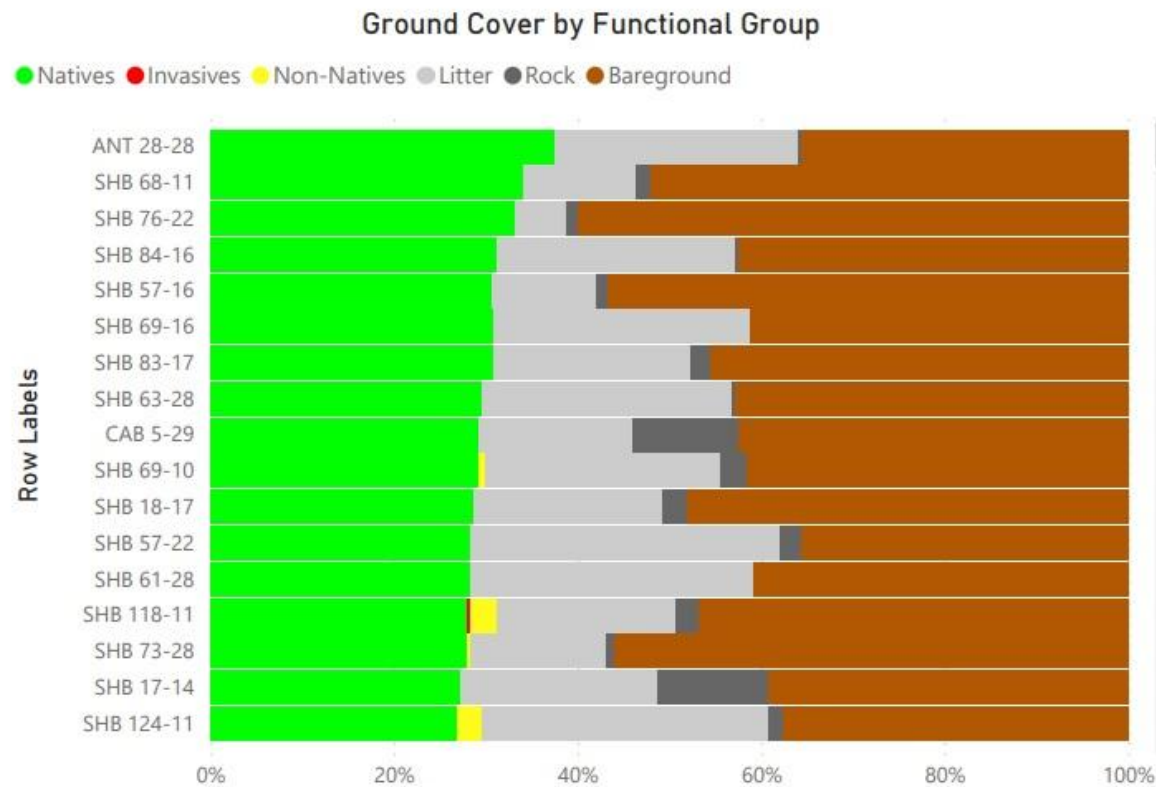
DOUGLAS I. SMITH ✉, MICHAEL F. CURRAN, ALEXANDRE V. LATCHININSKY

lhs	Yield	rhs	Support	Confidence	Lift
<i>Melanoplus sanguinipes</i> (HP, EH), <i>Phlibostroma quadrimaculatum</i> (SP, IH)	»	<i>Trachyrhachys kiowa</i> (SP, IH)	0.1	0.89	2.2
<i>Ageneotettix deorum</i> (MP, EH), <i>Melanoplus infantilis</i> (HP, IH), <i>Melanolus sanguinipes</i> (HP, EH)	»	<i>Trachyrhachys kiowa</i> (SP, IH)	0.14	0.88	2.1
<i>Amphitonus coloradus</i> (MP, EH), <i>Melanoplus infantilis</i> (HP, IH)	»	<i>Trachyrhachys kiowa</i> SP, IH)	0.11	0.85	2.1
<i>Ageneotettix deorum</i> (MP, EH) <i>Amphitornus coloradus</i> (MP, EH), <i>Melanoplus infantilis</i> (HP, IH)	»	<i>Trachyrhachys kiowa</i> (SP, IH)	0.1	0.85	2.1
<i>Ageneotettix deorum</i> (MP, EH), <i>Melanoplus infantilis</i> (HP, IH)	»	<i>Trachyrhachys kiowa</i> (SP, IH)	0.17	0.84	2.1

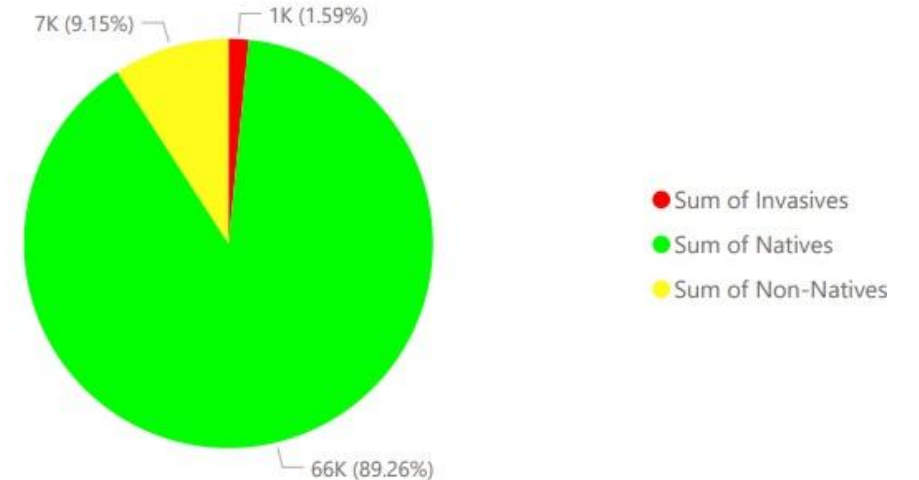
# Decision Making

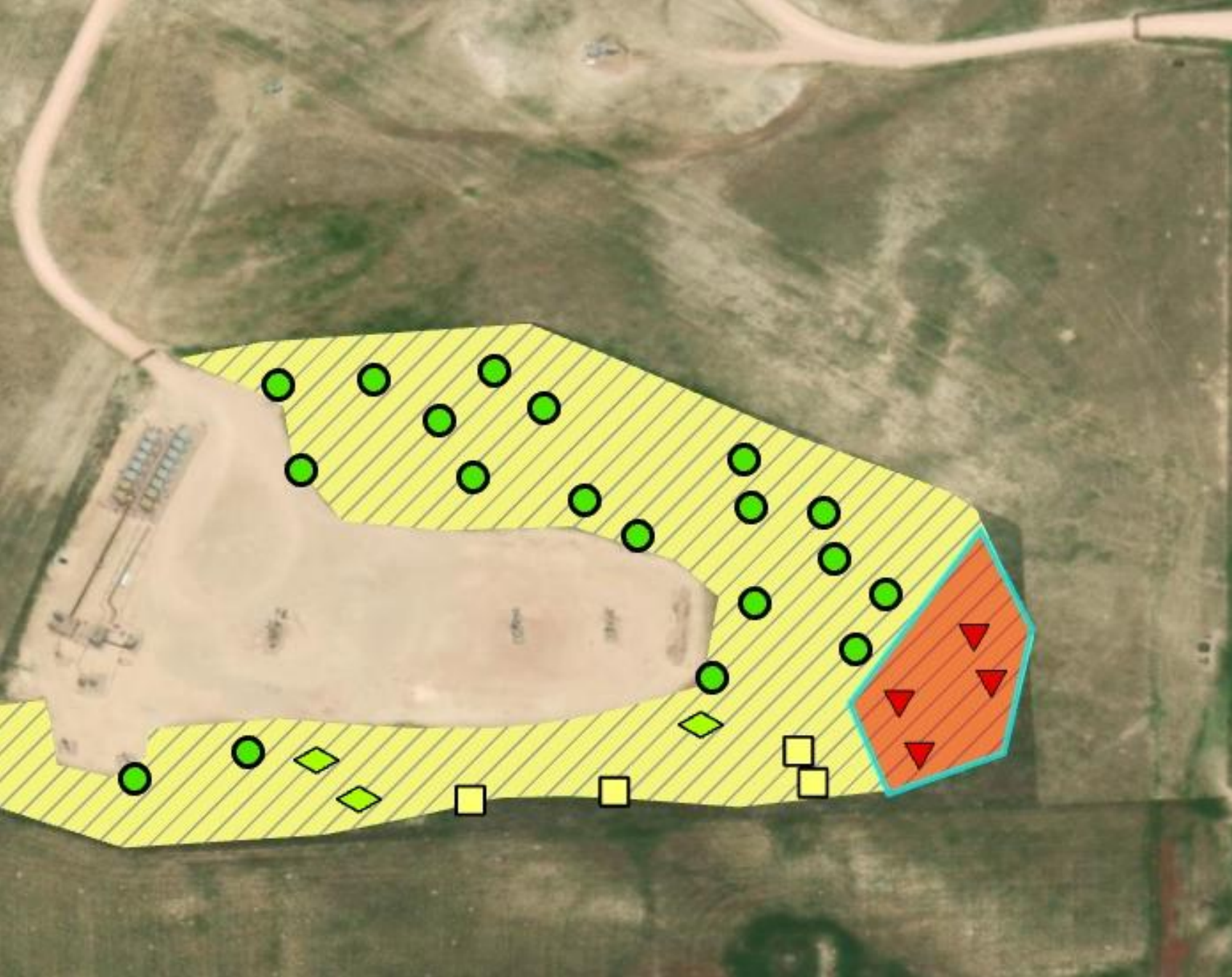
- Improved seed mixes
- What to spray?
- When to spray?
- Soil amendments, etc.

# Example of a dashboard from Jonah (200 sites)







Percentage of Plant Canopy





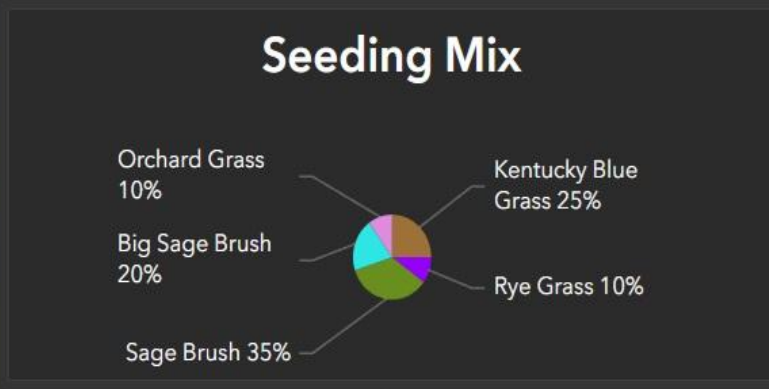
# Legend

-  Native Vegetation
-  Native/Non-Native Mix
-  Non-Native Vegetation
-  Invasive Vegetation



### Approval Table

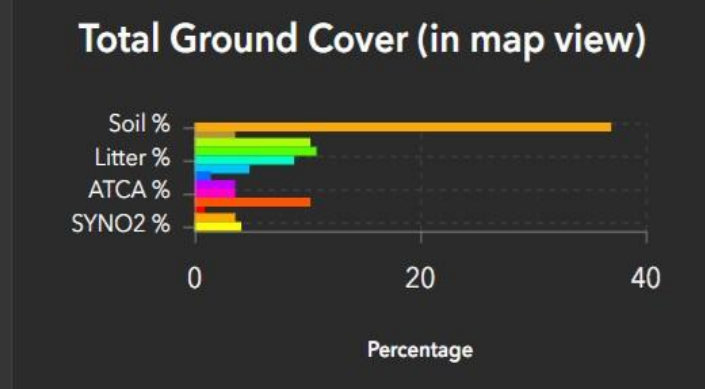
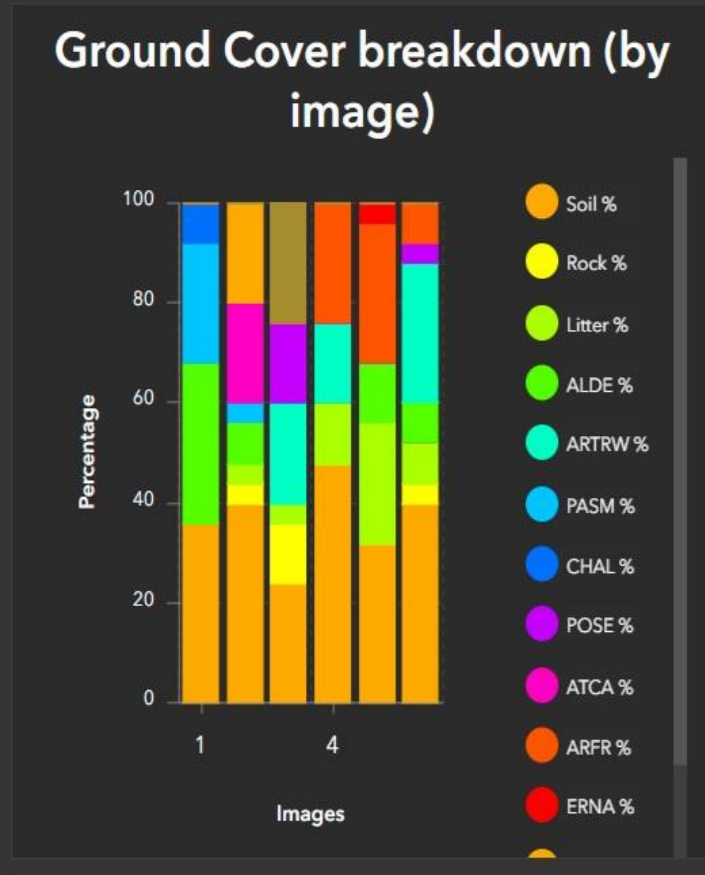
BLM Approved	State Approved	PAPO Ap
No	Yes	N



Criteria	Pass/Fail
TotalCover	Pass
ForbRichness	Fail
ForbDensity	Fail
ShrubDensity	Pass

### Pad List

- Mesa 11-17



Thank you

[mike@abnovaecology.com](mailto:mike@abnovaecology.com)