# Comparative Analysis of Multiple Software Used In Aiding Geomorphic Reclamation

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#### INTRODUCTION

- Kristin M. Brown, H.I.T
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#### **BACKGROUND**

- Traditional Reclamation
  - Frequently disturbs stability of existing natural landforms
  - Hydrologic Functionality Altered Streams are often removed or become armored ditches
  - Additional expenses
- Geomorphic Reclamation
  - Currently OSM Initiative
  - Design stable streams and landforms that mimic the look and functionality of nature

# Empirical vs. Theoretical Based Softwares

#### Empirical

- Input parameters based on data collected in the field
- Field Scale

#### Theoretical

- Input parameters based on assumptions and data collected in the laboratory
- Laboratory Scale e.g. data collected from flume studies

#### Software Considered



- ▶ Carlson Natural Regrade™
- RUSLE2

DISCLAIMER: OSM IS NOT PROMOTING ONE SOFTWARE OVER ANOTHER. THERE ARE ALSO ADDITIONAL SOFTWARES OUT THERE THAT MAY BE USED IN GEOMORPHIC RECLAMATION THAT ARE NOT CONSIDERED IN THIS ANALYSIS

## Theory Behind the Software

- RUSLE2 Developed by Dr. Terry Toy and the USDA. Used to estimate soil loss for erosion control planning - Theoretical Software
  - Revised Universal Soil Loss Equation

# Theory Behind the Software – Continued

Design in both Rivermorph and Natural Regrade are based on Empirical Data (Input Parameters) collected in the field or measured at the field scale.

- Rivermorph
  - Rosgen Method www.wildandhydrology.com
- Natural Regrade
  - GeoFluv Method www.geofluv.com

### **Software Overview**

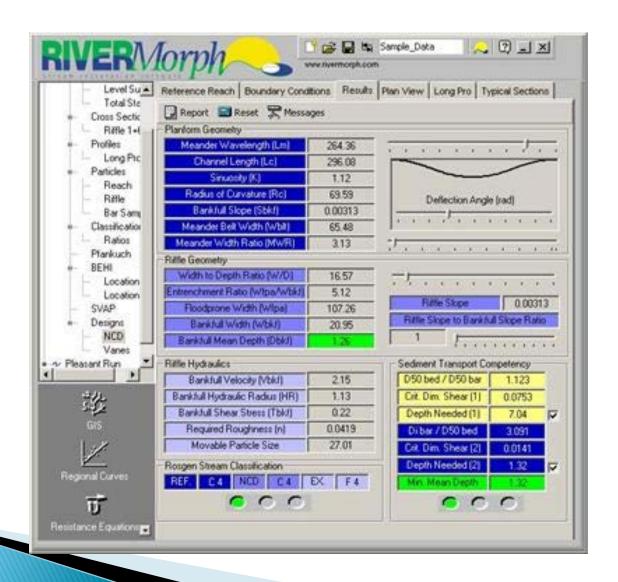
Software	Ease of Use	Software capability	Cost
RiverMorph	Need to be confident with Rosgen Method	2D Channel Design with Valley Type Consideration	\$3500
Carlson Natural Regrade	Need to be confident with Geofluv Method and AutoCAD	3D Channel and Landform Design	\$7000
RUSLE2	Familiar with Revised Universal Soil Loss Equation	Hortonian Overland Flow only - Used as a Guide for erosion control planning	FREE

# Input Parameters

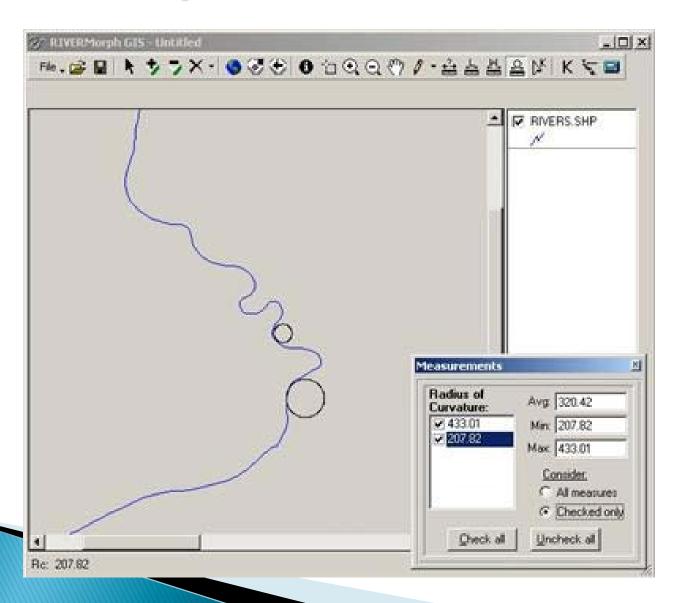
Software	Input Parameters
River Morph	<ul> <li>Cross Section</li> <li>Longitudinal profile</li> <li>Wolmann Pebble Count</li> <li>Geometry and Sketch Map</li> </ul>
Carlson Natural Regrade	<ul> <li>Local Base Elevation</li> <li>Slope at local base level</li> <li>Drainage density</li> <li>Ridge to head of Channel</li> <li>"A" Channel Reach Length</li> </ul>
RUSLE2	<ul> <li>Location/Climate</li> <li>Soil Type</li> <li>Length and Steepness of Overland Flow Path</li> <li>Cover Management Practice</li> <li>Support Practices</li> </ul>

# **EXAMPLES**

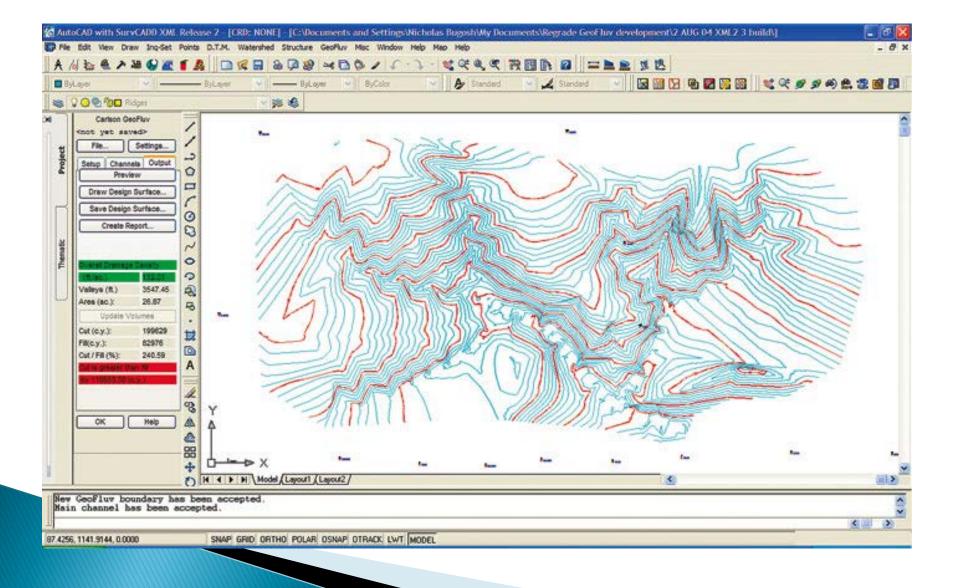
# Rivermorph



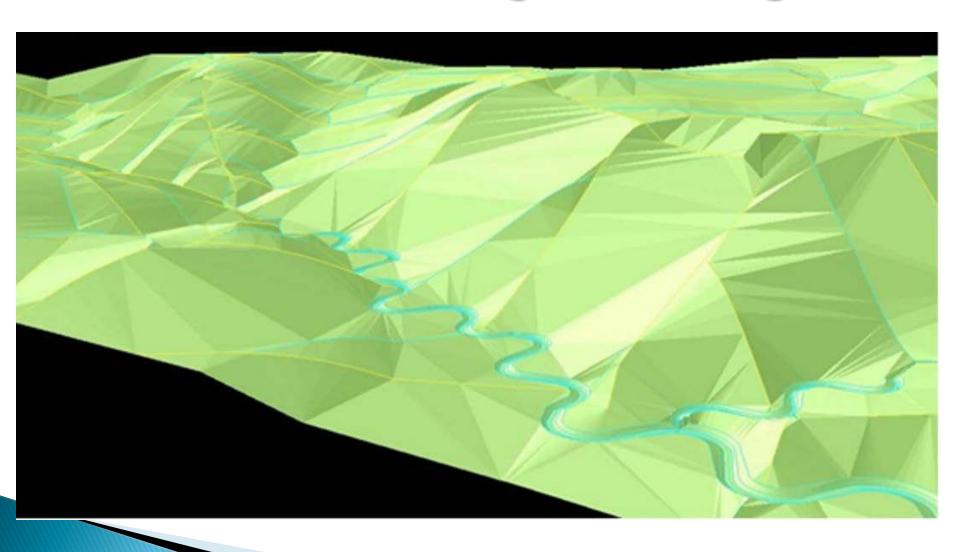
# Rivermorph



# Carlson Natural Regrade



## Carlson Natural Regrade Design



#### **Future Work**

- Select Site
- Collect Site Specific Input Parameters
- Use all software discussed to design Geomorphic Reclamation i.e real world application

#### SUMMARY AND CONCLUSIONS

- Know your input parameters and where they came from.
- All software has it usefulness, time and place.
- Geomorphic Reclamation software should be used in conjunction with each other to provide optimal design and cost effectiveness.

#### Thank You!

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